Sedge Troll 2



Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2



Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2



Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2



Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2

Sedge Troll 2

Summon Troll

: Regenerates.
While controller has swamps in play, Sedge Troll gains +1/+1.
The stench was overpowering; something loathsome was cooking. Occasionally something surfaced in the thick paste, but my host would push it down before I could make it out.

Illus. © 1994 Dan Frazier 2/2