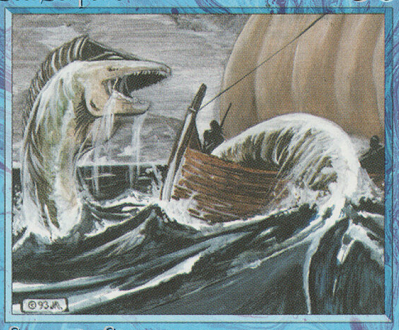
Sea Serpent 5



Summon Serpent

Serpent cannot attack unless opponent has islands in play. Serpent is buried immediately if at any time controller has no islands in play.
*Legend has it that Serpents used to be bigger, but how could that be?*

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