MJÖLNIR, HAMMER OF THOR 3



LEGENDARY ARTIFACT — EQUIPMENT

WHEN MJÖLNIR ENTERS, IT DEALS 4 DAMAGE TO UP TO ONE TARGET CREATURE.

DOUBLE ALL DAMAGE EQUIPPED CREATURE WOULD DEAL.

EQUIP WORTHY 1

2, DISCARD THIS CARD: IT DEALS 2 DAMAGE TO EACH CREATURE.

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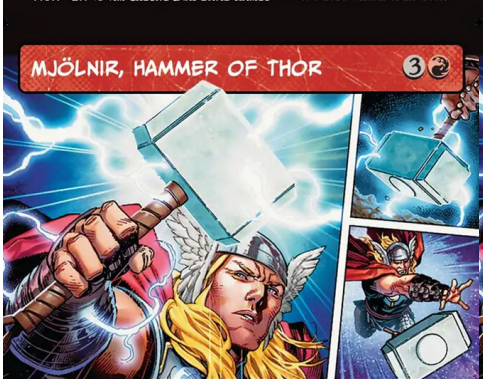
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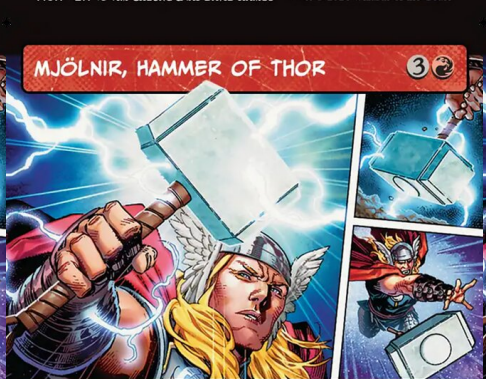
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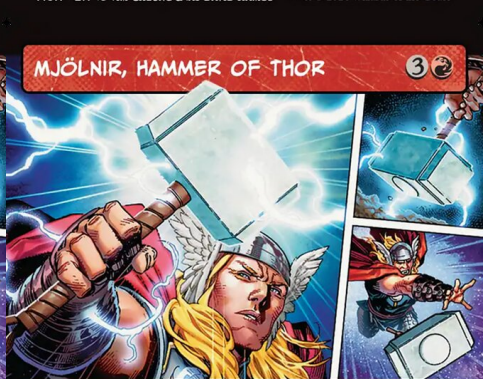
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