Wood Sage



Summon Druid

{T}: Name a creature card. Reveal the top four cards of your library to all players. If any of those cards are the named card, put them into your hand. Put the rest into your graveyard.

Illus. Paolo Parente
©1997 Wizards of the Coast, Inc.

1/1

Wood Sage



Summon Druid

{T}: Name a creature card. Reveal the top four cards of your library to all players. If any of those cards are the named card, put them into your hand. Put the rest into your graveyard.

Illus. Paolo Parente
©1997 Wizards of the Coast, Inc.

1/1

Wood Sage



Summon Druid

{T}: Name a creature card. Reveal the top four cards of your library to all players. If any of those cards are the named card, put them into your hand. Put the rest into your graveyard.

Illus. Paolo Parente
©1997 Wizards of the Coast, Inc.

1/1

Wood Sage



Summon Druid

{T}: Name a creature card. Reveal the top four cards of your library to all players. If any of those cards are the named card, put them into your hand. Put the rest into your graveyard.

Illus. Paolo Parente
©1997 Wizards of the Coast, Inc.

1/1

Wood Sage



Summon Druid

{T}: Name a creature card. Reveal the top four cards of your library to all players. If any of those cards are the named card, put them into your hand. Put the rest into your graveyard.

Illus. Paolo Parente
©1997 Wizards of the Coast, Inc.

1/1

Wood Sage



Summon Druid

{T}: Name a creature card. Reveal the top four cards of your library to all players. If any of those cards are the named card, put them into your hand. Put the rest into your graveyard.

Illus. Paolo Parente
©1997 Wizards of the Coast, Inc.

1/1

Wood Sage



Summon Druid

{T}: Name a creature card. Reveal the top four cards of your library to all players. If any of those cards are the named card, put them into your hand. Put the rest into your graveyard.

Illus. Paolo Parente
©1997 Wizards of the Coast, Inc.

1/1

Wood Sage



Summon Druid

{T}: Name a creature card. Reveal the top four cards of your library to all players. If any of those cards are the named card, put them into your hand. Put the rest into your graveyard.

Illus. Paolo Parente
©1997 Wizards of the Coast, Inc.

1/1

Wood Sage



Summon Druid

{T}: Name a creature card. Reveal the top four cards of your library to all players. If any of those cards are the named card, put them into your hand. Put the rest into your graveyard.

Illus. Paolo Parente
©1997 Wizards of the Coast, Inc.

1/1