Enfeeblement



Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

Enchanted creature gets -2/-2.

"If it is weak, either kill it or ignore it. Anything else honors it."
—Kaervek

John Bolton

™ & © 1993–2005 Wizards of the Coast, Inc. 127/350

Enfeeblement



Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

Enchanted creature gets -2/-2.

"If it is weak, either kill it or ignore it. Anything else honors it."
—Kaervek

John Bolton

™ & © 1993–2005 Wizards of the Coast, Inc. 127/350

Enfeeblement



Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

Enchanted creature gets -2/-2.

"If it is weak, either kill it or ignore it. Anything else honors it."
—Kaervek

John Bolton

™ & © 1993–2005 Wizards of the Coast, Inc. 127/350

Enfeeblement



Enchantment — Aura

Enchant creature *(Target a creature as you play this. This card comes into play attached to that creature.)*

Enchanted creature gets -2/-2.

"If it is weak, either kill it or ignore it. Anything else honors it."
—Kaervek

John Bolton

™ & © 1993–2005 Wizards of the Coast, Inc. 127/350