Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

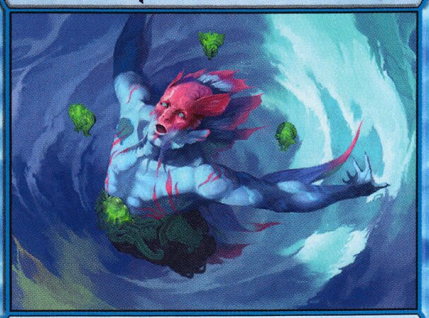
In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

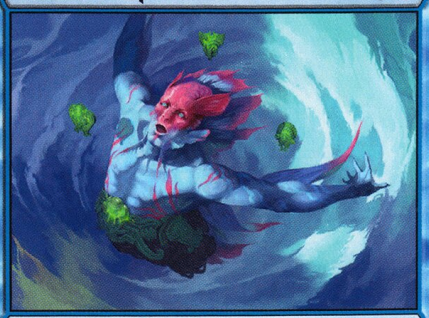
In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

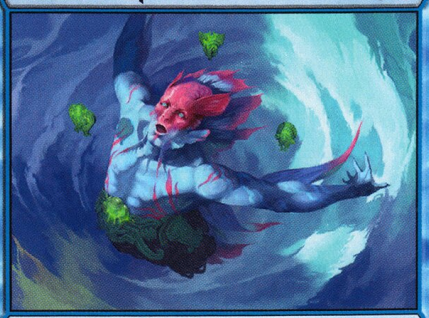
In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

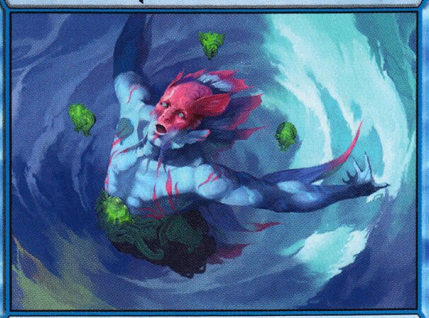
In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}



Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast

Storm Sculptor {3}{U}

Creature — Merfolk Wizard

Storm Sculptor can't be blocked.
When Storm Sculptor enters the battlefield, return a creature you control to its owner's hand.

In his hands, the wind can become a weapon or a means of escape.

3/2

179 C
JMP • EN
Sidharth Chaturvedi

™ & © 2020 Wizards of the Coast