

Reaper of Night 5



Creature — Specter

Harvest Fear 3
Sorcery — Adventure

Target opponent discards two cards.
(Then exile this card.
You may cast the creature later from exile.)

Whenever Reaper of Night attacks, if defending player has two or fewer cards in hand, it gains flying until end of turn.

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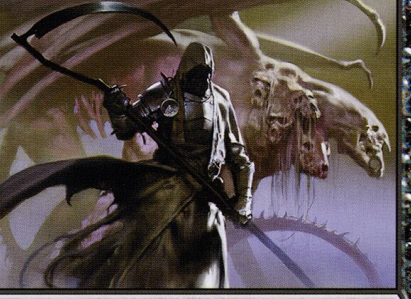
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