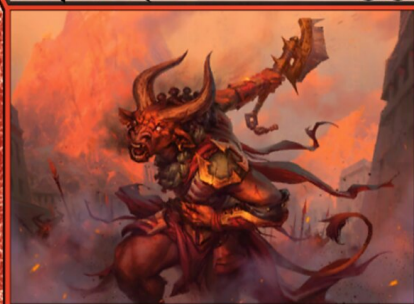


Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

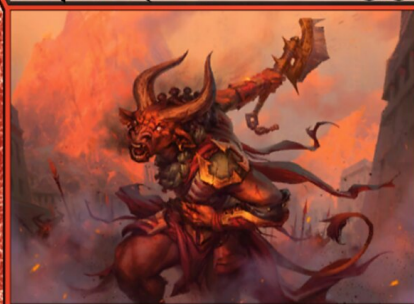
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

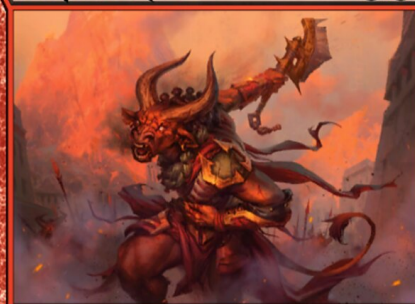
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

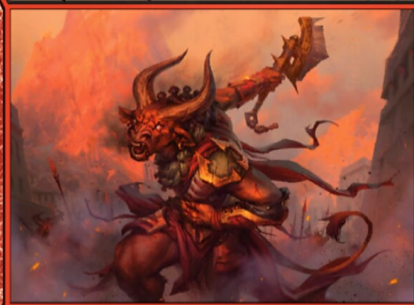
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

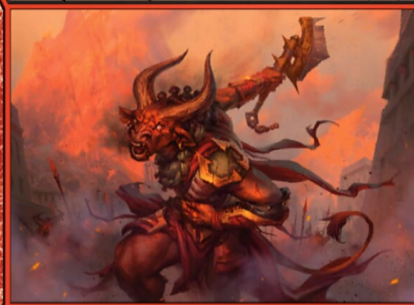
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

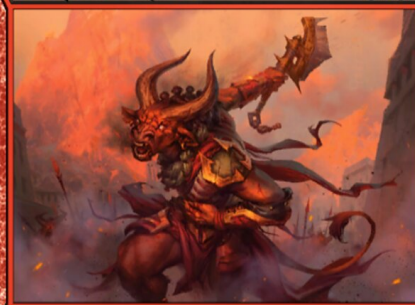
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

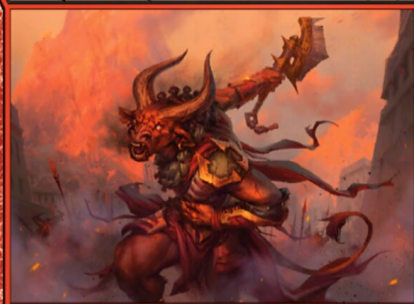
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

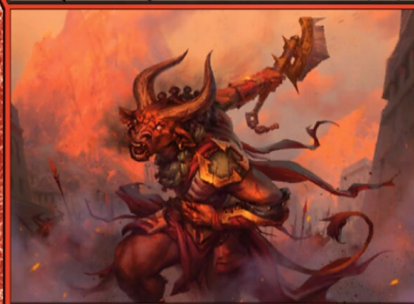
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

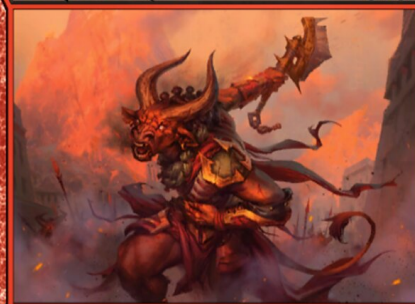
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

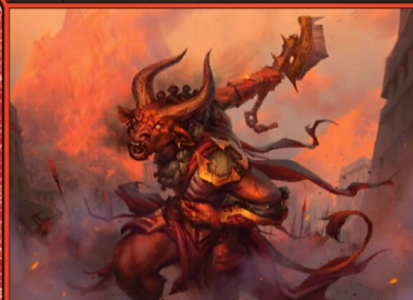
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

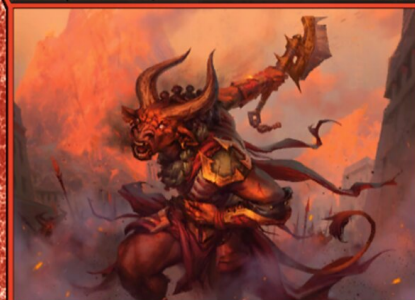
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

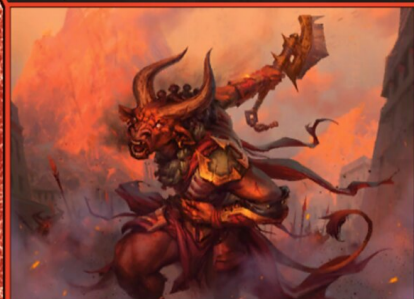
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

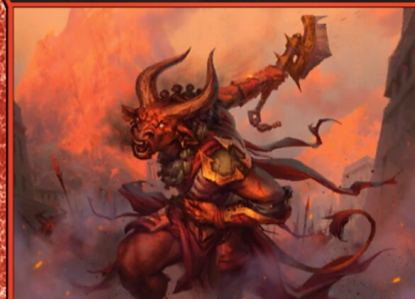
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

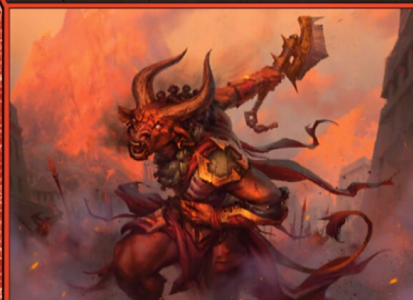
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

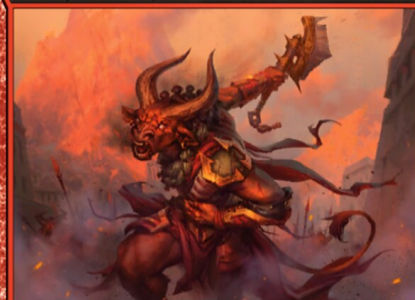
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

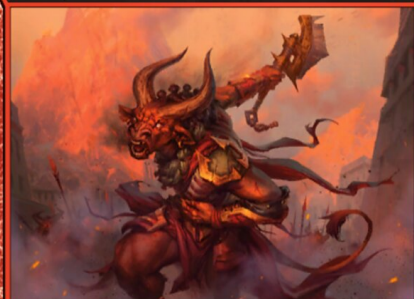
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

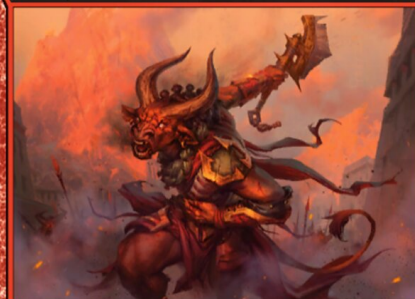
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

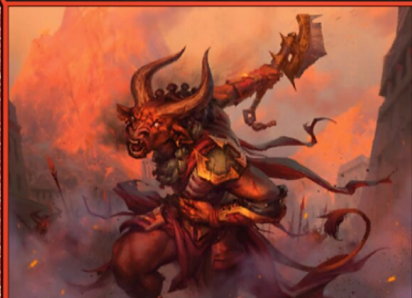
Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3

Skophos Reaver

(2)



Creature – Minotaur Warrior

As long as it's your turn, Skophos Reaver gets +2/+0.

Madness (1)

ANDREW MAR

2/3