

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165

Kemuri-Onna

4



Creature — Spirit

When Kemuri-Onna comes into play, target player discards a card.

Whenever you play a Spirit or Arcane spell, you may return Kemuri-Onna to its owner's hand.

Ittoku

3/3

TM & ©1993-2005 Wizards of the Coast, Inc. 76/165