Hog-Monkey



Creature — Boar Monkey

At the beginning of combat on your turn, target creature you control with a +1/+1 counter on it gains menace until end of turn. *(It can't be blocked except by two or more creatures.)*

Exhaust — 5: Put two +1/+1 counters on this creature. *(Activate each exhaust ability only once.)*

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