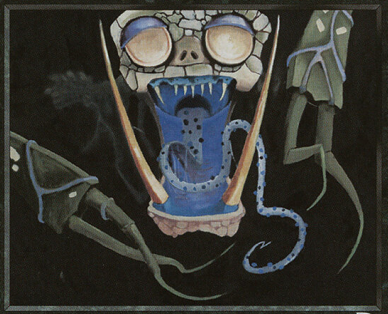
Phantasmal Fiend 3



Creature — Phantasm

: Phantasmal Fiend gets +1/-1 until end of turn.

1 : Switch Phantasmal Fiend's power and toughness until end of turn. Effects that would alter Phantasmal Fiend's power this turn alter its toughness instead, and vice versa.

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