Mossborn Hydra



Creature — Elemental Hydra

Trample *(This creature can deal excess combat damage to the player or planeswalker it's attacking.)*

This creature enters with a +1/+1 counter on it.

Landfall — Whenever a land you control enters, double the number of +1/+1 counters on this creature.

0/0

R 0107
FDN ★ EN ᴍᴏɴᴢᴛʀᴇ

™ & © 2024 Wizards of the Coast

Mossborn Hydra

Creature — Elemental Hydra

Trample *(This creature can deal excess combat damage to the player or planeswalker it's attacking.)*

This creature enters with a +1/+1 counter on it.

Landfall — Whenever a land you control enters, double the number of +1/+1 counters on this creature.

0/0

R 0107
FDN ★ EN ᴍᴏɴᴢᴛʀᴇ

™ & © 2024 Wizards of the Coast

Mossborn Hydra

Creature — Elemental Hydra

Trample *(This creature can deal excess combat damage to the player or planeswalker it's attacking.)*

This creature enters with a +1/+1 counter on it.

Landfall — Whenever a land you control enters, double the number of +1/+1 counters on this creature.

0/0

R 0107
FDN ★ EN ᴍᴏɴᴢᴛʀᴇ

™ & © 2024 Wizards of the Coast

Mossborn Hydra

Creature — Elemental Hydra

Trample *(This creature can deal excess combat damage to the player or planeswalker it's attacking.)*

This creature enters with a +1/+1 counter on it.

Landfall — Whenever a land you control enters, double the number of +1/+1 counters on this creature.

0/0

R 0107
FDN ★ EN ᴍᴏɴᴢᴛʀᴇ

™ & © 2024 Wizards of the Coast

Mossborn Hydra

Creature — Elemental Hydra

Trample *(This creature can deal excess combat damage to the player or planeswalker it's attacking.)*

This creature enters with a +1/+1 counter on it.

Landfall — Whenever a land you control enters, double the number of +1/+1 counters on this creature.

0/0

R 0107
FDN ★ EN ᴍᴏɴᴢᴛʀᴇ

™ & © 2024 Wizards of the Coast

Mossborn Hydra

Creature — Elemental Hydra

Trample *(This creature can deal excess combat damage to the player or planeswalker it's attacking.)*

This creature enters with a +1/+1 counter on it.

Landfall — Whenever a land you control enters, double the number of +1/+1 counters on this creature.

0/0

R 0107
FDN ★ EN ᴍᴏɴᴢᴛʀᴇ

™ & © 2024 Wizards of the Coast

Mossborn Hydra

Creature — Elemental Hydra

Trample *(This creature can deal excess combat damage to the player or planeswalker it's attacking.)*

This creature enters with a +1/+1 counter on it.

Landfall — Whenever a land you control enters, double the number of +1/+1 counters on this creature.

0/0

R 0107
FDN ★ EN ᴍᴏɴᴢᴛʀᴇ

™ & © 2024 Wizards of the Coast

Mossborn Hydra

Creature — Elemental Hydra

Trample *(This creature can deal excess combat damage to the player or planeswalker it's attacking.)*

This creature enters with a +1/+1 counter on it.

Landfall — Whenever a land you control enters, double the number of +1/+1 counters on this creature.

0/0

R 0107
FDN ★ EN ᴍᴏɴᴢᴛʀᴇ

™ & © 2024 Wizards of the Coast

Mossborn Hydra

Creature — Elemental Hydra

Trample *(This creature can deal excess combat damage to the player or planeswalker it's attacking.)*

This creature enters with a +1/+1 counter on it.

Landfall — Whenever a land you control enters, double the number of +1/+1 counters on this creature.

0/0

R 0107
FDN ★ EN ᴍᴏɴᴢᴛʀᴇ

™ & © 2024 Wizards of the Coast