Apocalypse Hydra



Creature — Hydra

Apocalypse Hydra comes into play with X +1/+1 counters on it. If X is 5 or more, it comes into play with an additional X +1/+1 counters on it.

1, Remove a +1/+1 counter from Apocalypse Hydra: Apocalypse Hydra deals 1 damage to target creature or player.

0/0

Jason Chan

™ & © 1993-2009 Wizards of the Coast, Inc. 98/145

Apocalypse Hydra
Creature — Hydra
Apocalypse Hydra comes into play with X +1/+1 counters on it. If X is 5 or more, it comes into play with an additional X +1/+1 counters on it.
1, Remove a +1/+1 counter from Apocalypse Hydra: Apocalypse Hydra deals 1 damage to target creature or player.
0/0
Jason Chan
™ & © 1993-2009 Wizards of the Coast, Inc. 98/145

Apocalypse Hydra
Creature — Hydra
Apocalypse Hydra comes into play with X +1/+1 counters on it. If X is 5 or more, it comes into play with an additional X +1/+1 counters on it.
1, Remove a +1/+1 counter from Apocalypse Hydra: Apocalypse Hydra deals 1 damage to target creature or player.
0/0
Jason Chan
™ & © 1993-2009 Wizards of the Coast, Inc. 98/145

Apocalypse Hydra
Creature — Hydra
Apocalypse Hydra comes into play with X +1/+1 counters on it. If X is 5 or more, it comes into play with an additional X +1/+1 counters on it.
1, Remove a +1/+1 counter from Apocalypse Hydra: Apocalypse Hydra deals 1 damage to target creature or player.
0/0
Jason Chan
™ & © 1993-2009 Wizards of the Coast, Inc. 98/145

Apocalypse Hydra
Creature — Hydra
Apocalypse Hydra comes into play with X +1/+1 counters on it. If X is 5 or more, it comes into play with an additional X +1/+1 counters on it.
1, Remove a +1/+1 counter from Apocalypse Hydra: Apocalypse Hydra deals 1 damage to target creature or player.
0/0
Jason Chan
™ & © 1993-2009 Wizards of the Coast, Inc. 98/145

Apocalypse Hydra
Creature — Hydra
Apocalypse Hydra comes into play with X +1/+1 counters on it. If X is 5 or more, it comes into play with an additional X +1/+1 counters on it.
1, Remove a +1/+1 counter from Apocalypse Hydra: Apocalypse Hydra deals 1 damage to target creature or player.
0/0
Jason Chan
™ & © 1993-2009 Wizards of the Coast, Inc. 98/145

Apocalypse Hydra
Creature — Hydra
Apocalypse Hydra comes into play with X +1/+1 counters on it. If X is 5 or more, it comes into play with an additional X +1/+1 counters on it.
1, Remove a +1/+1 counter from Apocalypse Hydra: Apocalypse Hydra deals 1 damage to target creature or player.
0/0
Jason Chan
™ & © 1993-2009 Wizards of the Coast, Inc. 98/145

Apocalypse Hydra
Creature — Hydra
Apocalypse Hydra comes into play with X +1/+1 counters on it. If X is 5 or more, it comes into play with an additional X +1/+1 counters on it.
1, Remove a +1/+1 counter from Apocalypse Hydra: Apocalypse Hydra deals 1 damage to target creature or player.
0/0
Jason Chan
™ & © 1993-2009 Wizards of the Coast, Inc. 98/145

Apocalypse Hydra
Creature — Hydra
Apocalypse Hydra comes into play with X +1/+1 counters on it. If X is 5 or more, it comes into play with an additional X +1/+1 counters on it.
1, Remove a +1/+1 counter from Apocalypse Hydra: Apocalypse Hydra deals 1 damage to target creature or player.
0/0
Jason Chan
™ & © 1993-2009 Wizards of the Coast, Inc. 98/145