Arclight Phoenix 3



Creature — Phoenix

Flying, haste

At the beginning of combat on your turn, if you've cast three or more instant and sorcery spells this turn, return Arclight Phoenix from your graveyard to the battlefield.

Some storms never blow over.

3/2

091/259 M
GRN • EN Slawomir Maniak

™ & © 2018 Wizards of the Coast

Arclight Phoenix 3



Creature — Phoenix

Flying, haste

At the beginning of combat on your turn, if you've cast three or more instant and sorcery spells this turn, return Arclight Phoenix from your graveyard to the battlefield.

Some storms never blow over.

3/2

091/259 M
GRN • EN Slawomir Maniak

™ & © 2018 Wizards of the Coast

Arclight Phoenix 3



Creature — Phoenix

Flying, haste

At the beginning of combat on your turn, if you've cast three or more instant and sorcery spells this turn, return Arclight Phoenix from your graveyard to the battlefield.

Some storms never blow over.

3/2

091/259 M
GRN • EN Slawomir Maniak

™ & © 2018 Wizards of the Coast

Arclight Phoenix 3



Creature — Phoenix

Flying, haste

At the beginning of combat on your turn, if you've cast three or more instant and sorcery spells this turn, return Arclight Phoenix from your graveyard to the battlefield.

Some storms never blow over.

3/2

091/259 M
GRN • EN Slawomir Maniak

™ & © 2018 Wizards of the Coast