Seifer Almasy 3



Legendary Creature — Human Knight

Whenever a creature you control attacks alone, it gains double strike until end of turn.

Fire Cross — Whenever Seifer Almasy deals combat damage to a player, you may cast target instant or sorcery card with mana value 3 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

3/4

R 0466 FFVIII
FIN • EN 木志田コテツ/KOTETSU KINOSHITA

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Seifer Almasy 3

Legendary Creature — Human Knight

Whenever a creature you control attacks alone, it gains double strike until end of turn.

Fire Cross — Whenever Seifer Almasy deals combat damage to a player, you may cast target instant or sorcery card with mana value 3 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

3/4

R 0466 FFVIII
FIN • EN 木志田コテツ/KOTETSU KINOSHITA

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Seifer Almasy 3

Legendary Creature — Human Knight

Whenever a creature you control attacks alone, it gains double strike until end of turn.

Fire Cross — Whenever Seifer Almasy deals combat damage to a player, you may cast target instant or sorcery card with mana value 3 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

3/4

R 0466 FFVIII
FIN • EN 木志田コテツ/KOTETSU KINOSHITA

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Seifer Almasy 3

Legendary Creature — Human Knight

Whenever a creature you control attacks alone, it gains double strike until end of turn.

Fire Cross — Whenever Seifer Almasy deals combat damage to a player, you may cast target instant or sorcery card with mana value 3 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

3/4

R 0466 FFVIII
FIN • EN 木志田コテツ/KOTETSU KINOSHITA

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Seifer Almasy 3

Legendary Creature — Human Knight

Whenever a creature you control attacks alone, it gains double strike until end of turn.

Fire Cross — Whenever Seifer Almasy deals combat damage to a player, you may cast target instant or sorcery card with mana value 3 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

3/4

R 0466 FFVIII
FIN • EN 木志田コテツ/KOTETSU KINOSHITA

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Seifer Almasy 3

Legendary Creature — Human Knight

Whenever a creature you control attacks alone, it gains double strike until end of turn.

Fire Cross — Whenever Seifer Almasy deals combat damage to a player, you may cast target instant or sorcery card with mana value 3 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

3/4

R 0466 FFVIII
FIN • EN 木志田コテツ/KOTETSU KINOSHITA

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Seifer Almasy 3

Legendary Creature — Human Knight

Whenever a creature you control attacks alone, it gains double strike until end of turn.

Fire Cross — Whenever Seifer Almasy deals combat damage to a player, you may cast target instant or sorcery card with mana value 3 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

3/4

R 0466 FFVIII
FIN • EN 木志田コテツ/KOTETSU KINOSHITA

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Seifer Almasy 3

Legendary Creature — Human Knight

Whenever a creature you control attacks alone, it gains double strike until end of turn.

Fire Cross — Whenever Seifer Almasy deals combat damage to a player, you may cast target instant or sorcery card with mana value 3 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

3/4

R 0466 FFVIII
FIN • EN 木志田コテツ/KOTETSU KINOSHITA

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast