Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274

Volatile Rig 4



Artifact Creature — Construct

Trample
Volatile Rig attacks each turn if able.
Whenever Volatile Rig is dealt damage, flip a coin. If you lose the flip, sacrifice Volatile Rig.
When Volatile Rig dies, flip a coin. If you lose the flip, it deals 4 damage to each creature and each player.

Mathias Kollros
4/4
™ & © 2012 Wizards of the Coast 236/274