Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast

Guard Gomazoa 2 {U}



Creature — Jellyfish

Defender, flying
Prevent all combat damage that would be dealt to Guard Gomazoa.

It lingers near the outposts of the Makindi Trenches, inadvertently granting another layer of defense.

1/3

017/156 U
PCA • EN ✒ Rob Alexander
™ & © 2016 Wizards of the Coast