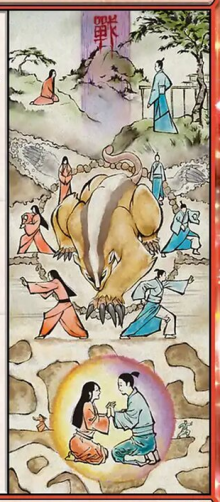
The Cave of Two Lovers 3

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Create two 1/1 white Ally creature tokens.

II Search your library for a Mountain or Cave card, reveal it, put it into your hand, then shuffle.

III Earthbend 3. *(Target land you control becomes a 0/0 creature with haste that's still a land. Put three +1/+1 counters on it. When it dies or is exiled, return it to the battlefield tapped.)*



Enchantment — Saga

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