

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)
Flying
The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288
FDC · EN · DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem

6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)

Flying

The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288

FDC • EN

DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem

6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)

Flying

The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288

FDC • EN

DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem

6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)

Flying

The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288

FDC • EN

DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem

6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)

Flying

The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288

FDC • EN

DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem

6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)

Flying

The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288

FDC • EN

DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem

6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)

Flying

The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288

FDC • EN

DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem

6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)

Flying

The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288

FDC • EN

DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem

6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)

Flying

The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288

FDC • EN

DAREN BADER

™ & © 2026 Wizards of the Coast

Spire Golem

6



Artifact Creature — Golem

Affinity for Islands (This spell costs 1 less to cast for each Island you control.)

Flying

The longer it soars above the shimmering swirls of the Quicksilver Sea, the more it adopts their unpredictability.

2/4

C 0288

FDC • EN

DAREN BADER

™ & © 2026 Wizards of the Coast