Urgent Exorcism {1}{W}



Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}



Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}



Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}



Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264

Urgent Exorcism {1}{W}

Instant

Destroy target Spirit or enchantment.

"To show geists pity is to prolong their agonies. Whether they know it or not, they seek the Blessed Sleep, and we are to give it to them."
—Mikaeus, the Lunarch

Svetlin Velinov
™ & © 1993–2011 Wizards of the Coast LLC 40/264