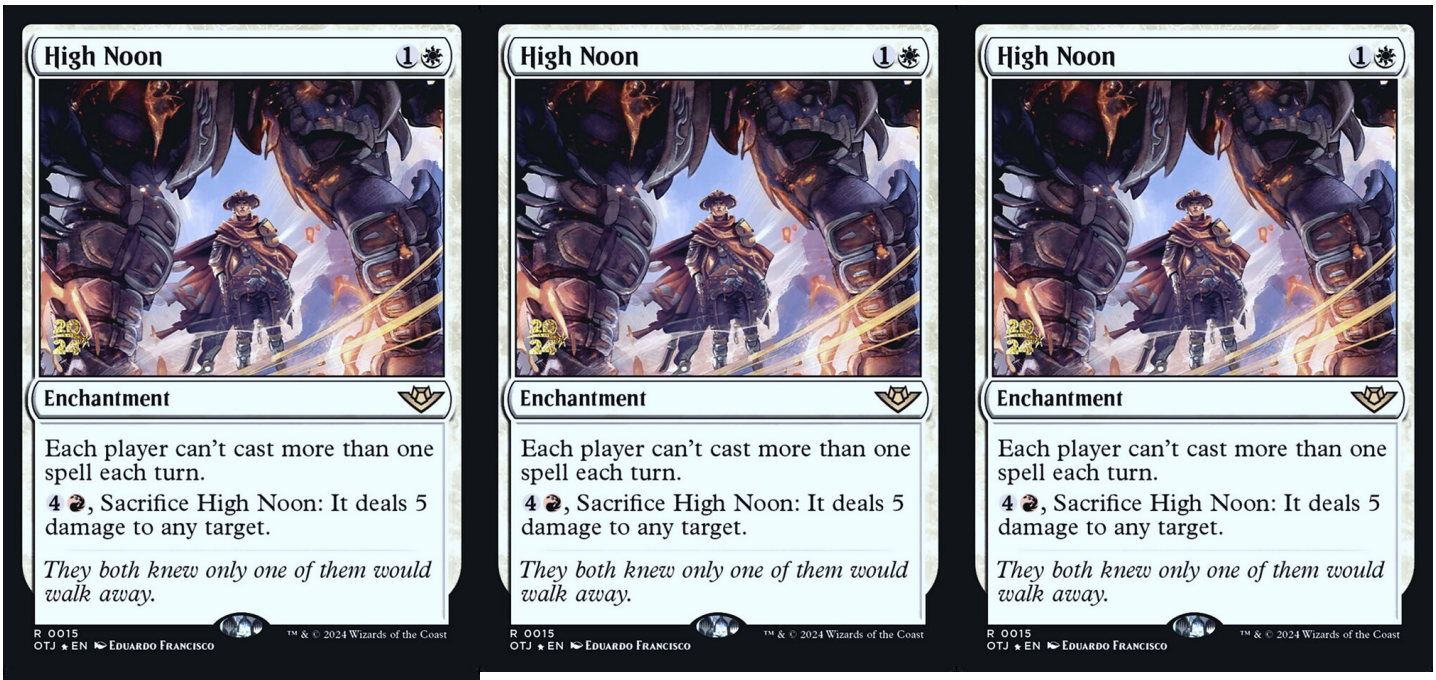
High Noon
Enchantment
Each player can't cast more than one spell each turn.
4, Sacrifice High Noon: It deals 5 damage to any target.
They both knew only one of them would walk away.
R 0015
OTJ ★ EN ➤ Eduardo Francisco
™ & © 2024 Wizards of the Coast


High Noon
Enchantment
Each player can't cast more than one spell each turn.
4, Sacrifice High Noon: It deals 5 damage to any target.
They both knew only one of them would walk away.
R 0015
OTJ ★ EN ➤ Eduardo Francisco
™ & © 2024 Wizards of the Coast