Revenant Patriarch 4



Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4



Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4



Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4



Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80

Revenant Patriarch 4

Creature — Spirit

When Revenant Patriarch enters the battlefield, if ✱ was spent to cast it, target player skips his or her next combat phase.

Revenant Patriarch can't block.

Nick Percival

4/3

™ & © 2013 Wizards of the Coast 10/80