## Workshop Elders

6



**Creature — Human Artificer**

Artifact creatures you control have flying.

At the beginning of combat on your turn, you may have target noncreature artifact you control become a 0/0 artifact creature. If you do, put four +1/+1 counters on it.

*"Fear not what's under the bed. The toys are watching."*
—Beyond the Great Henge

4/4

318 R
ELD • EN Iain McCaig

™ & © 2019 Wizards of the Coast