Workshop Elders



Creature — Human Artificer

Artificat creatures you control have flying.

At the beginning of combat on your turn, you may have target noncreature artifact you control become a 0/0 artifact creature. If you do, put four +1/+1 counters on it.

"Fear not what's under the bed. The toys are watching."
—Beyond the Great Henge

4/4

318 R
ELD • EN Iain McCaig

™ & © 2019 Wizards of the Coast

Workshop Elders
Creature — Human Artificer
Artificat creatures you control have flying.
At the beginning of combat on your turn, you may have target noncreature artifact you control become a 0/0 artifact creature. If you do, put four +1/+1 counters on it.
"Fear not what's under the bed. The toys are watching."
—Beyond the Great Henge
4/4
318 R
ELD • EN Iain McCaig
™ & © 2019 Wizards of the Coast

Workshop Elders
Creature — Human Artificer
Artificat creatures you control have flying.
At the beginning of combat on your turn, you may have target noncreature artifact you control become a 0/0 artifact creature. If you do, put four +1/+1 counters on it.
"Fear not what's under the bed. The toys are watching."
—Beyond the Great Henge
4/4
318 R
ELD • EN Iain McCaig
™ & © 2019 Wizards of the Coast

Workshop Elders
Creature — Human Artificer
Artificat creatures you control have flying.
At the beginning of combat on your turn, you may have target noncreature artifact you control become a 0/0 artifact creature. If you do, put four +1/+1 counters on it.
"Fear not what's under the bed. The toys are watching."
—Beyond the Great Henge
4/4
318 R
ELD • EN Iain McCaig
™ & © 2019 Wizards of the Coast

Workshop Elders
Creature — Human Artificer
Artificat creatures you control have flying.
At the beginning of combat on your turn, you may have target noncreature artifact you control become a 0/0 artifact creature. If you do, put four +1/+1 counters on it.
"Fear not what's under the bed. The toys are watching."
—Beyond the Great Henge
4/4
318 R
ELD • EN Iain McCaig
™ & © 2019 Wizards of the Coast

Workshop Elders
Creature — Human Artificer
Artificat creatures you control have flying.
At the beginning of combat on your turn, you may have target noncreature artifact you control become a 0/0 artifact creature. If you do, put four +1/+1 counters on it.
"Fear not what's under the bed. The toys are watching."
—Beyond the Great Henge
4/4
318 R
ELD • EN Iain McCaig
™ & © 2019 Wizards of the Coast

Workshop Elders
Creature — Human Artificer
Artificat creatures you control have flying.
At the beginning of combat on your turn, you may have target noncreature artifact you control become a 0/0 artifact creature. If you do, put four +1/+1 counters on it.
"Fear not what's under the bed. The toys are watching."
—Beyond the Great Henge
4/4
318 R
ELD • EN Iain McCaig
™ & © 2019 Wizards of the Coast

Workshop Elders
Creature — Human Artificer
Artificat creatures you control have flying.
At the beginning of combat on your turn, you may have target noncreature artifact you control become a 0/0 artifact creature. If you do, put four +1/+1 counters on it.
"Fear not what's under the bed. The toys are watching."
—Beyond the Great Henge
4/4
318 R
ELD • EN Iain McCaig
™ & © 2019 Wizards of the Coast

Workshop Elders
Creature — Human Artificer
Artificat creatures you control have flying.
At the beginning of combat on your turn, you may have target noncreature artifact you control become a 0/0 artifact creature. If you do, put four +1/+1 counters on it.
"Fear not what's under the bed. The toys are watching."
—Beyond the Great Henge
4/4
318 R
ELD • EN Iain McCaig
™ & © 2019 Wizards of the Coast

Workshop Elders
Creature — Human Artificer
Artificat creatures you control have flying.
At the beginning of combat on your turn, you may have target noncreature artifact you control become a 0/0 artifact creature. If you do, put four +1/+1 counters on it.
"Fear not what's under the bed. The toys are watching."
—Beyond the Great Henge
4/4
318 R
ELD • EN Iain McCaig
™ & © 2019 Wizards of the Coast