Darkness



Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness



Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness



Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness



Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill

Darkness

Instant

Creatures attack and block as normal, but none deal any damage. All attacking creatures are still tapped. Play any time before attack damage is assigned.
"If I must die, I will encounter darkness as a bride,/ And hug it in my arms." —William Shakespeare, Measure for Measure

Illus. © 1994 Harold McNeill