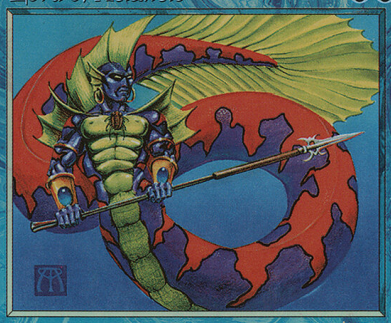
Lord of Atlantis



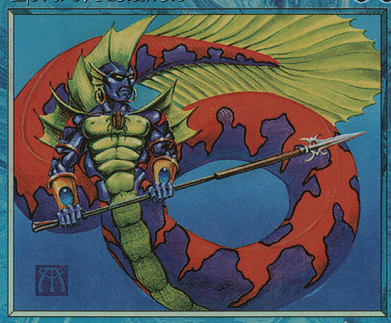
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



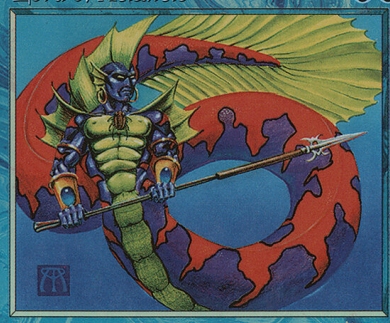
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



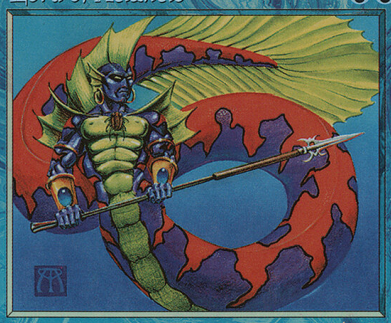
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



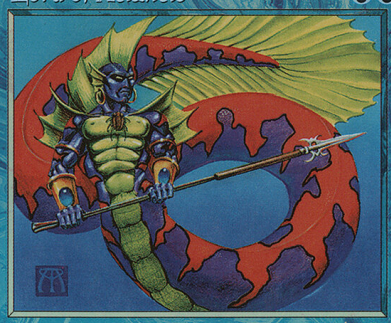
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



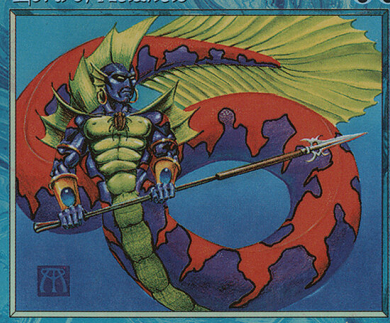
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



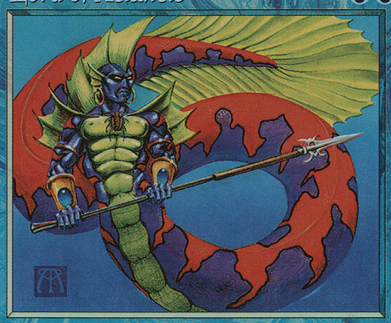
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



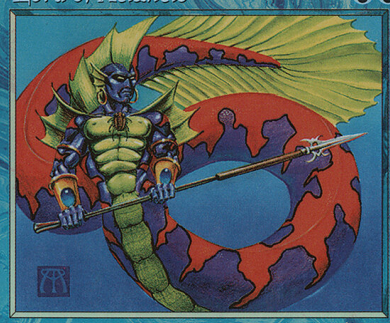
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



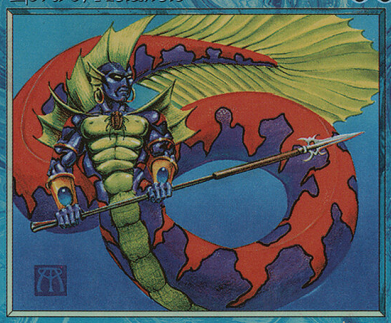
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



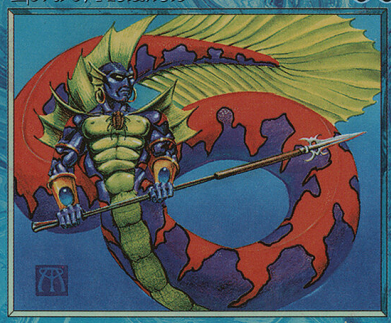
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



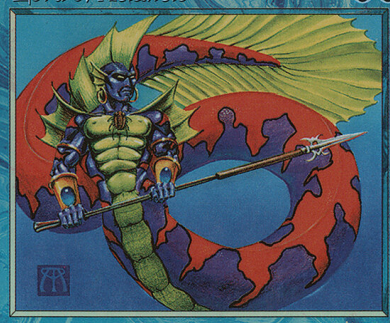
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



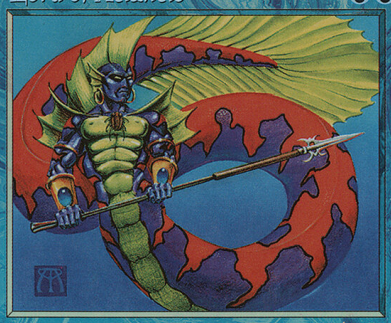
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



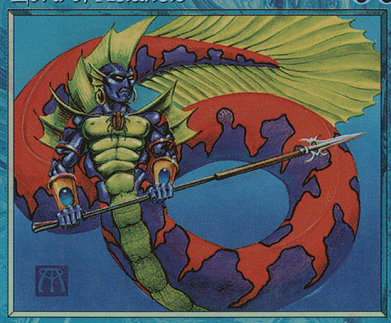
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



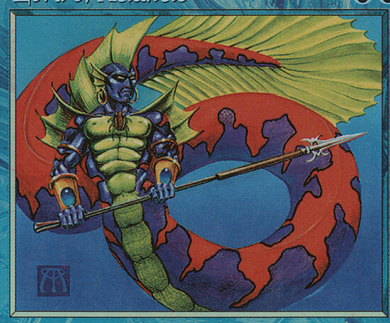
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



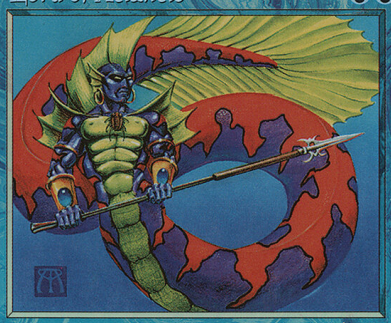
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



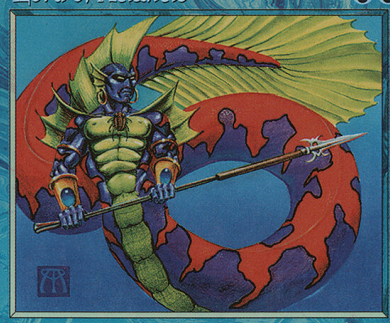
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



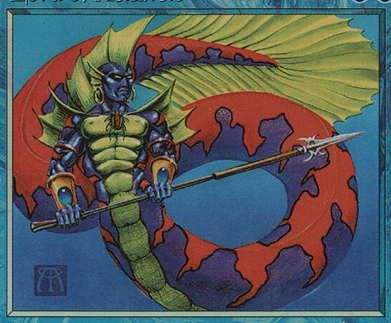
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



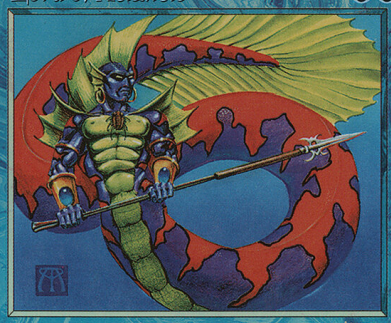
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



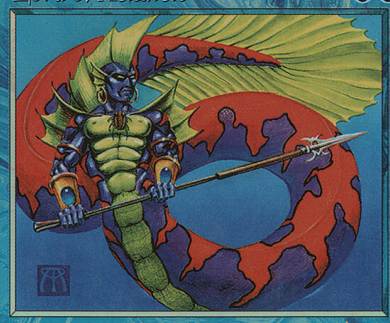
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



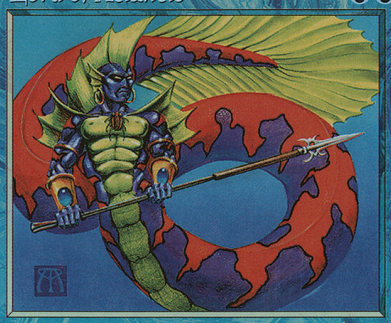
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



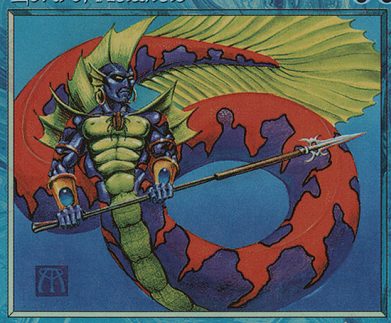
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



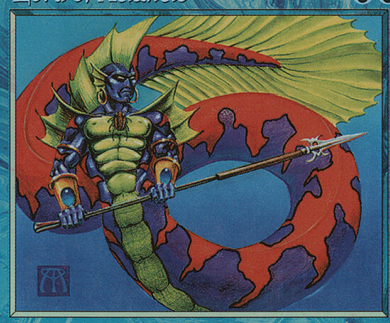
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



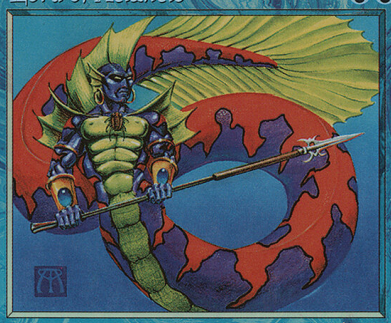
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



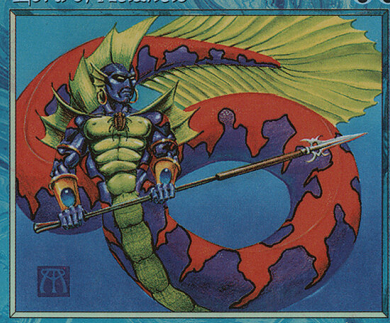
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



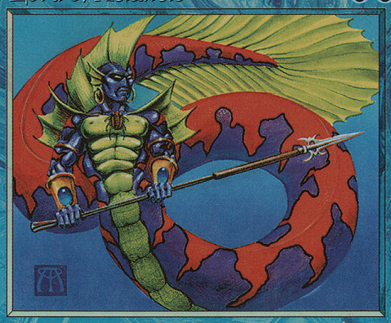
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



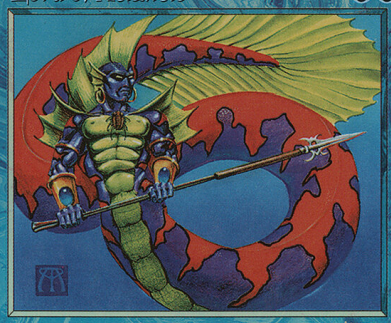
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



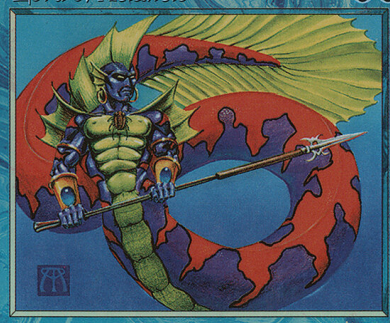
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



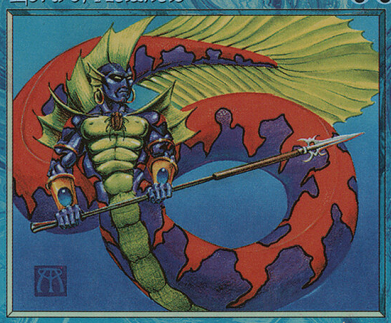
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



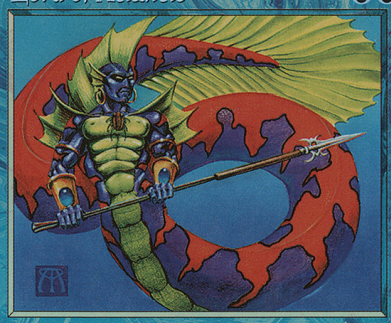
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



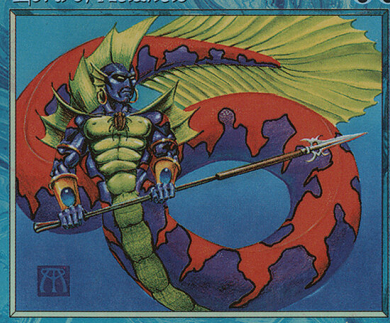
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



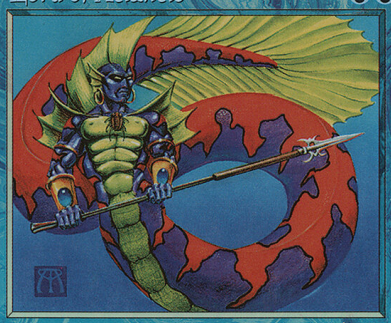
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



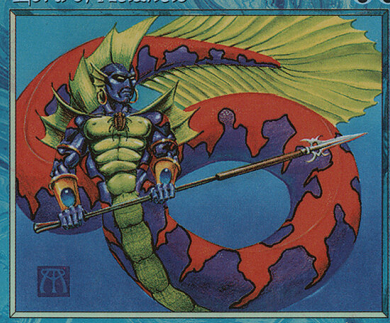
Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2

Lord of Atlantis



Creature – Lord

All Merfolk get +1/+1 and have islandwalk. *(They're unblockable as long as defending player controls an island.)*

Illus. Melissa A. Benson
©1993–2000 Wizards of the Coast, Inc.

2/2