Delver's Torch {1}{W}



Artifact — Equipment

Equipped creature gets +1/+1.

Whenever equipped creature attacks, venture into the dungeon. *(Enter the first room or advance to the next room.)*

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

"Not all of us have darkvision, okay?"

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