
Hold for Ransom
1
Enchantment — Aura
Enchant creature
Enchanted creature can't attack or block and has "7: Hold for Ransom's controller sacrifices it and draws a card. Activate only as a sorcery."
"Let's find out how much your friends think you're worth."
—Gino, hired kidnapper
016/281 C
SNC • EN Nestor Ossandon Leal
™ & © 2022 Wizards of the Coast