Wibbly-wobbly, Timey-wimey {1}{U}



Sorcery

Time travel. *(For each suspended card you own and each permanent you control with a time counter on it, you may add or remove a time counter.)*

Draw a card.

"People assume time is a strict progression of cause to effect, but actually, from a non-linear, non-subjective viewpoint, it's more like a big ball of wibbly-wobbly, timey-wimey stuff."

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