Distract the Guards

1 ✳✳



Sorcery

Freerunning 1 ✳ *(You may cast this spell for its freerunning cost if you dealt combat damage to a player this turn with an Assassin or commander.)*

Create three 1/1 white Human Rogue creature tokens.

The thieves of Venice are dependable allies of the Assassins, ready at any moment to cause a ruckus.

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