Kitesail 2



Artifact — Equipment

Equipped creature gets +1/+0 and has flying.

Equip 2 (2: *Attach to target creature you control. Equip only as a sorcery.*)

Kitesailing is a way of life—and without practice, the end of it.

™ & © 2022 Wizards of the Coast

781 C
J22 • EN Cyril Van Der Haegen

Kitesail 2

Artifact — Equipment

Equipped creature gets +1/+0 and has flying.

Equip 2 (2: *Attach to target creature you control. Equip only as a sorcery.*)

Kitesailing is a way of life—and without practice, the end of it.

™ & © 2022 Wizards of the Coast

781 C
J22 • EN Cyril Van Der Haegen

Kitesail 2

Artifact — Equipment

Equipped creature gets +1/+0 and has flying.

Equip 2 (2: *Attach to target creature you control. Equip only as a sorcery.*)

Kitesailing is a way of life—and without practice, the end of it.

™ & © 2022 Wizards of the Coast

781 C
J22 • EN Cyril Van Der Haegen

Kitesail 2

Artifact — Equipment

Equipped creature gets +1/+0 and has flying.

Equip 2 (2: *Attach to target creature you control. Equip only as a sorcery.*)

Kitesailing is a way of life—and without practice, the end of it.

™ & © 2022 Wizards of the Coast

781 C
J22 • EN Cyril Van Der Haegen