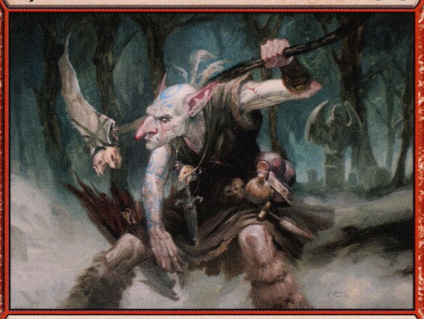
Pyrewild Shaman {2}{R}



Creature — Goblin Shaman

Bloodrush — {1}{R}, Discard Pyrewild Shaman: Target attacking creature gets +3/+1 until end of turn.

Whenever one or more creatures you control deal combat damage to a player, if Pyrewild Shaman is in your graveyard, you may pay {3}. If you do, return Pyrewild Shaman to your hand.

3/1

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