Trail of Mystery 1



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Whenever a face-down creature you control enters, you may search your library for a basic land card, reveal it, put it into your hand, then shuffle.

Whenever a permanent you control is turned face up, if it's a creature, it gets +2/+2 until end of turn.

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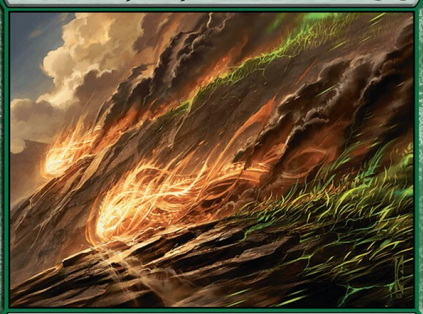
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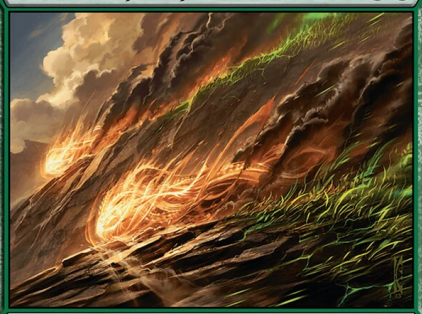
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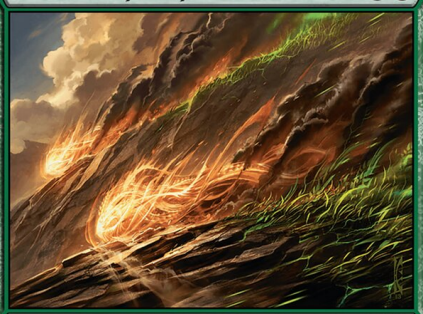
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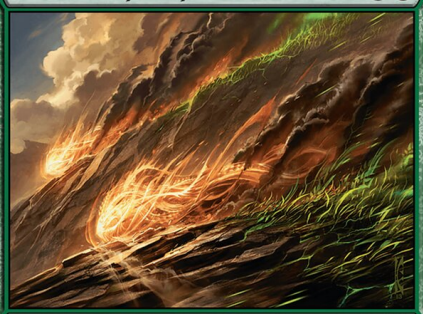
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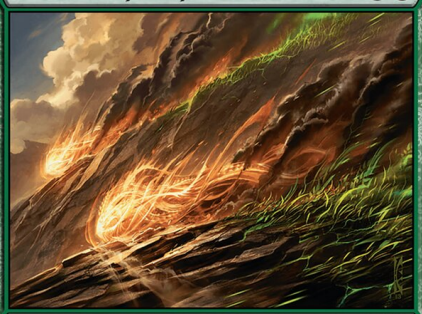
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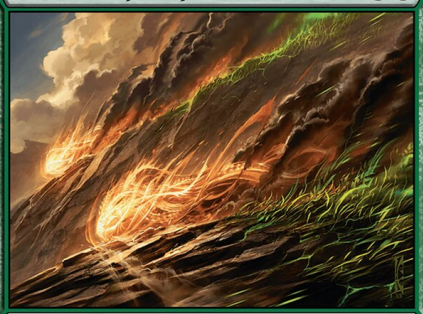
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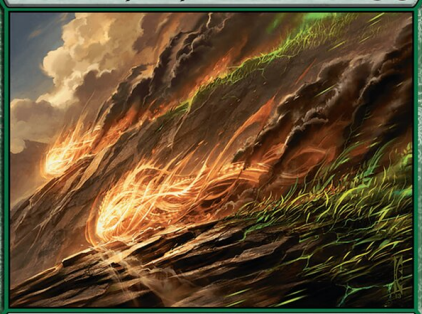
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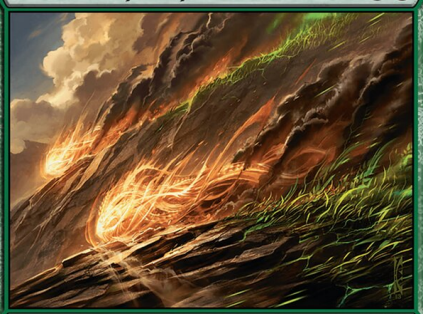
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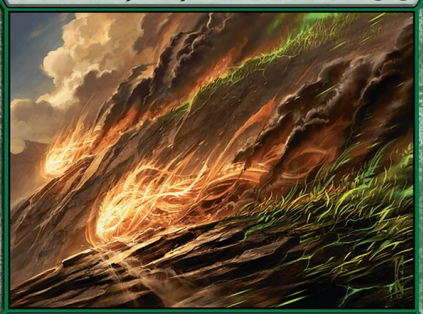
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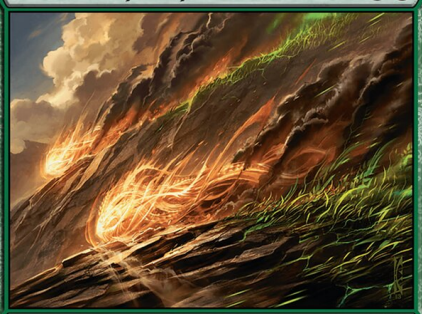
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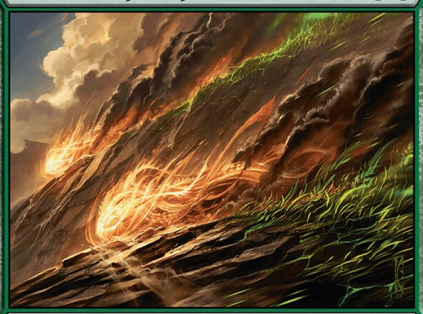
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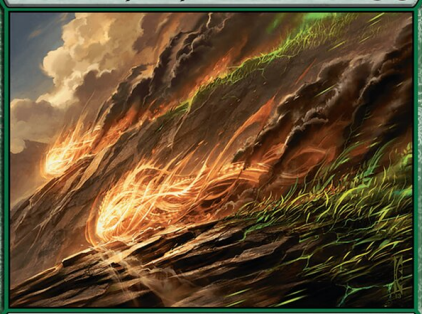
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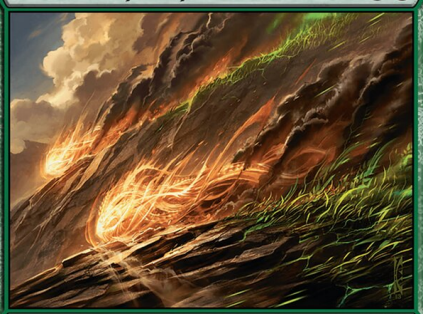
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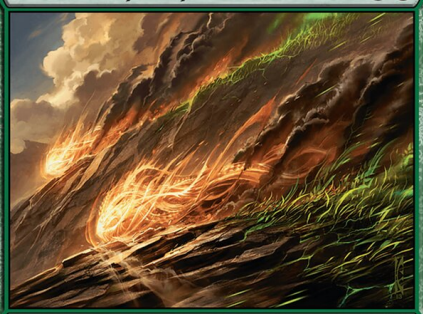
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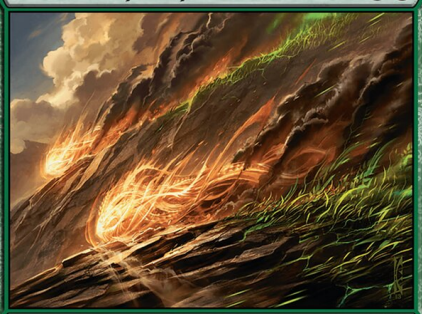
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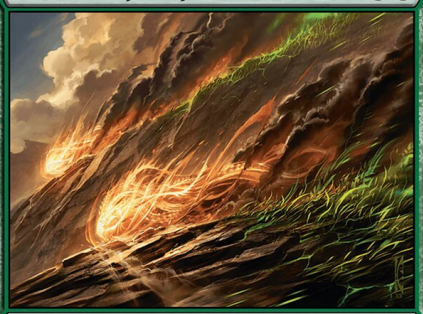
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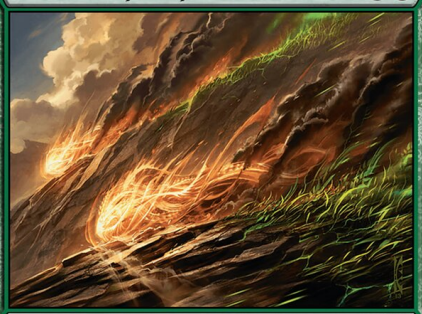
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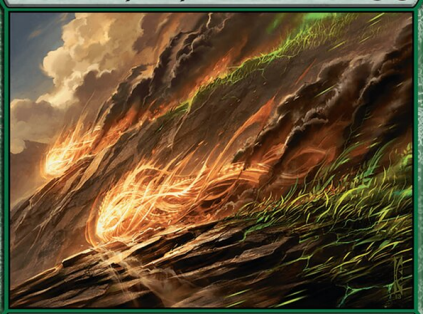
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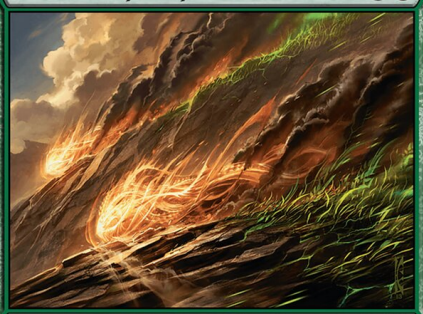
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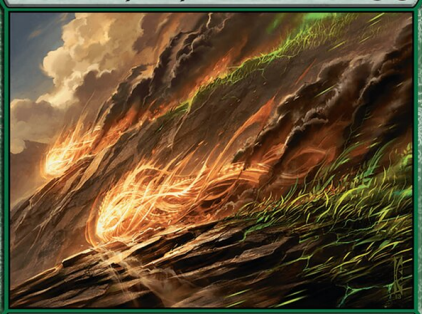
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