Orcish Veteran 2R



Creature — Orc

Orcish Veteran can't block white creatures with power 2 or greater.

R: Orcish Veteran gains first strike until end of turn.

Unsuccessful in their early battle for Montford, the orcs quickly tempered their bloodlust with cowardice.

Illus. Quinton Hoover
™ & © 1993-2008 Wizards of the Coast LLC 144/245

2/2

Orcish Veteran 2R



Creature — Orc

Orcish Veteran can't block white creatures with power 2 or greater.

R: Orcish Veteran gains first strike until end of turn.

Unsuccessful in their early battle for Montford, the orcs quickly tempered their bloodlust with cowardice.

Illus. Quinton Hoover
™ & © 1993-2008 Wizards of the Coast LLC 144/245

2/2

Orcish Veteran 2R



Creature — Orc

Orcish Veteran can't block white creatures with power 2 or greater.

R: Orcish Veteran gains first strike until end of turn.

Unsuccessful in their early battle for Montford, the orcs quickly tempered their bloodlust with cowardice.

Illus. Quinton Hoover
™ & © 1993-2008 Wizards of the Coast LLC 144/245

2/2

Orcish Veteran 2R



Creature — Orc

Orcish Veteran can't block white creatures with power 2 or greater.

R: Orcish Veteran gains first strike until end of turn.

Unsuccessful in their early battle for Montford, the orcs quickly tempered their bloodlust with cowardice.

Illus. Quinton Hoover
™ & © 1993-2008 Wizards of the Coast LLC 144/245

2/2