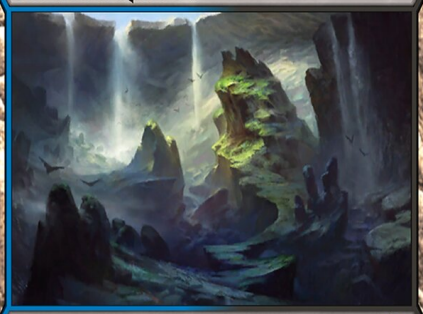
Sunken Hollow



Land – Island Swamp

Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.
{T}: Add {U}.
{T}: Add {B}.

Adam Paquette

Sunken Hollow

Land – Island Swamp

Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.
{T}: Add {U}.
{T}: Add {B}.

Adam Paquette

Sunken Hollow

Land – Island Swamp

Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.
{T}: Add {U}.
{T}: Add {B}.

Adam Paquette

Sunken Hollow



Land – Island Swamp

Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.
{T}: Add {U}.
{T}: Add {B}.

Adam Paquette

Sunken Hollow

Land – Island Swamp

Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.
{T}: Add {U}.
{T}: Add {B}.

Adam Paquette

Sunken Hollow

Land – Island Swamp

Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.
{T}: Add {U}.
{T}: Add {B}.

Adam Paquette

Sunken Hollow



Land – Island Swamp

Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.
{T}: Add {U}.
{T}: Add {B}.

Adam Paquette

Sunken Hollow

Land – Island Swamp

Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.
{T}: Add {U}.
{T}: Add {B}.

Adam Paquette

Sunken Hollow

Land – Island Swamp

Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.
{T}: Add {U}.
{T}: Add {B}.

Adam Paquette