Midnight Guard {2}{W}



Creature — Human Soldier

Whenever another creature enters the battlefield, untap Midnight Guard.

"When you're on watch, no noise is harmless and no shadow can be ignored."
—Olgard of the Skiltfolk

2/3

020/269 C
M15 • EN Jason A. Engle

™ & © 2014 Wizards of the Coast

Midnight Guard {2}{W}

Creature — Human Soldier

Whenever another creature enters the battlefield, untap Midnight Guard.

"When you're on watch, no noise is harmless and no shadow can be ignored."
—Olgard of the Skiltfolk

2/3

020/269 C
M15 • EN Jason A. Engle

™ & © 2014 Wizards of the Coast

Midnight Guard {2}{W}

Creature — Human Soldier

Whenever another creature enters the battlefield, untap Midnight Guard.

"When you're on watch, no noise is harmless and no shadow can be ignored."
—Olgard of the Skiltfolk

2/3

020/269 C
M15 • EN Jason A. Engle

™ & © 2014 Wizards of the Coast

Midnight Guard {2}{W}

Creature — Human Soldier

Whenever another creature enters the battlefield, untap Midnight Guard.

"When you're on watch, no noise is harmless and no shadow can be ignored."
—Olgard of the Skiltfolk

2/3

020/269 C
M15 • EN Jason A. Engle

™ & © 2014 Wizards of the Coast

Midnight Guard {2}{W}

Creature — Human Soldier

Whenever another creature enters the battlefield, untap Midnight Guard.

"When you're on watch, no noise is harmless and no shadow can be ignored."
—Olgard of the Skiltfolk

2/3

020/269 C
M15 • EN Jason A. Engle

™ & © 2014 Wizards of the Coast

Midnight Guard {2}{W}

Creature — Human Soldier

Whenever another creature enters the battlefield, untap Midnight Guard.

"When you're on watch, no noise is harmless and no shadow can be ignored."
—Olgard of the Skiltfolk

2/3

020/269 C
M15 • EN Jason A. Engle

™ & © 2014 Wizards of the Coast

Midnight Guard {2}{W}

Creature — Human Soldier

Whenever another creature enters the battlefield, untap Midnight Guard.

"When you're on watch, no noise is harmless and no shadow can be ignored."
—Olgard of the Skiltfolk

2/3

020/269 C
M15 • EN Jason A. Engle

™ & © 2014 Wizards of the Coast

Midnight Guard {2}{W}

Creature — Human Soldier

Whenever another creature enters the battlefield, untap Midnight Guard.

"When you're on watch, no noise is harmless and no shadow can be ignored."
—Olgard of the Skiltfolk

2/3

020/269 C
M15 • EN Jason A. Engle

™ & © 2014 Wizards of the Coast