

Mire Triton

1



Creature — Zombie Merfolk

Deathtouch

When Mire Triton enters the battlefield, mill two cards and you gain 2 life. *(To mill a card, put the top card of your library into your graveyard.)*

*Caught between life and death, between land and sea, between thought and oblivion.*

2/1

092

U

SCD • EN

SEB MCKINNON

™ & © 2022 Wizards of the Coast

Mire Triton

1



Creature — Zombie Merfolk

Deathtouch

When Mire Triton enters the battlefield, mill two cards and you gain 2 life. *(To mill a card, put the top card of your library into your graveyard.)*

*Caught between life and death, between land and sea, between thought and oblivion.*

2/1

092

U

SCD • EN

SEB MCKINNON

™ & © 2022 Wizards of the Coast

Mire Triton

1



Creature — Zombie Merfolk

Deathtouch

When Mire Triton enters the battlefield, mill two cards and you gain 2 life. *(To mill a card, put the top card of your library into your graveyard.)*

*Caught between life and death, between land and sea, between thought and oblivion.*

2/1

092

U

SCD • EN

SEB MCKINNON

™ & © 2022 Wizards of the Coast

Mire Triton

1



Creature — Zombie Merfolk

Deathtouch

When Mire Triton enters the battlefield, mill two cards and you gain 2 life. *(To mill a card, put the top card of your library into your graveyard.)*

*Caught between life and death, between land and sea, between thought and oblivion.*

2/1

092

U

SCD • EN

SEB MCKINNON

™ & © 2022 Wizards of the Coast