Pile On



Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy target creature or planeswalker.
Surveil 2. *(Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)*

R 0134
MKC • EN Javier Charro

™ & © 2024 Wizards of the Coast

Pile On

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy target creature or planeswalker.
Surveil 2. *(Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)*

R 0134
MKC • EN Javier Charro

™ & © 2024 Wizards of the Coast

Pile On

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy target creature or planeswalker.
Surveil 2. *(Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)*

R 0134
MKC • EN Javier Charro

™ & © 2024 Wizards of the Coast

Pile On

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy target creature or planeswalker.
Surveil 2. *(Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)*

R 0134
MKC • EN Javier Charro

™ & © 2024 Wizards of the Coast

Pile On

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy target creature or planeswalker.
Surveil 2. *(Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)*

R 0134
MKC • EN Javier Charro

™ & © 2024 Wizards of the Coast

Pile On

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy target creature or planeswalker.
Surveil 2. *(Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)*

R 0134
MKC • EN Javier Charro

™ & © 2024 Wizards of the Coast

Pile On

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy target creature or planeswalker.
Surveil 2. *(Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)*

R 0134
MKC • EN Javier Charro

™ & © 2024 Wizards of the Coast

Pile On

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy target creature or planeswalker.
Surveil 2. *(Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)*

R 0134
MKC • EN Javier Charro

™ & © 2024 Wizards of the Coast

Pile On

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Destroy target creature or planeswalker.
Surveil 2. *(Look at the top two cards of your library, then put any number of them into your graveyard and the rest on top of your library in any order.)*

R 0134
MKC • EN Javier Charro

™ & © 2024 Wizards of the Coast