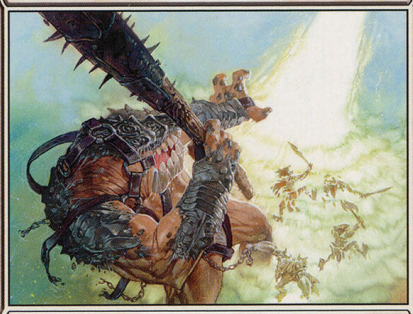
Solar Tide {4}{W}{W}



Sorcery

Choose one — Destroy all creatures with power 2 or less; or destroy all creatures with power 3 or greater.

Entwine—Sacrifice two lands. *(Choose both if you pay the entwine cost.)*

Dave Dorman

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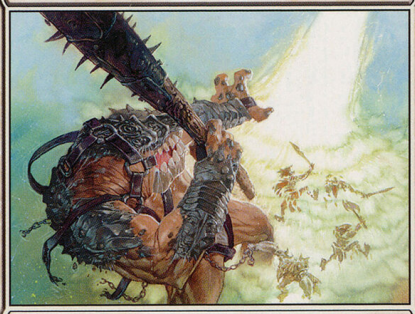

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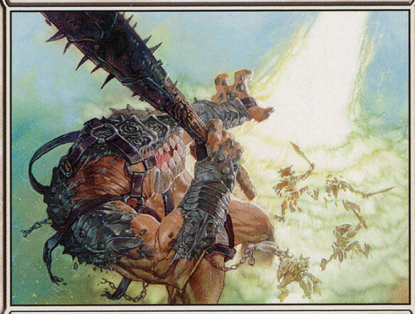

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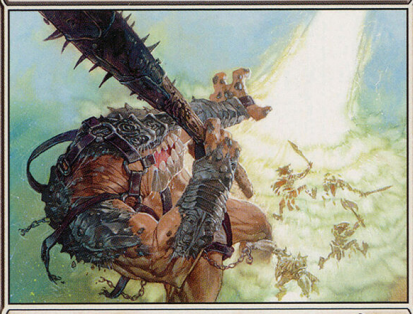

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