Trade Routes {1}{U}



Enchantment

{1}: Return target land you control to its owner's hand.

{1}, Discard a land card: Draw a card.

The wise, the righteous, the mighty—the merchant feeds them all.

Matt Cavotta

™ & © 1993–2005 Wizards of the Coast, Inc. 108/350

Trade Routes {1}{U}

Enchantment

{1}: Return target land you control to its owner's hand.

{1}, Discard a land card: Draw a card.

The wise, the righteous, the mighty—the merchant feeds them all.

Matt Cavotta

™ & © 1993–2005 Wizards of the Coast, Inc. 108/350

Trade Routes {1}{U}

Enchantment

{1}: Return target land you control to its owner's hand.

{1}, Discard a land card: Draw a card.

The wise, the righteous, the mighty—the merchant feeds them all.

Matt Cavotta

™ & © 1993–2005 Wizards of the Coast, Inc. 108/350

Trade Routes {1}{U}

Enchantment

{1}: Return target land you control to its owner's hand.

{1}, Discard a land card: Draw a card.

The wise, the righteous, the mighty—the merchant feeds them all.

Matt Cavotta

™ & © 1993–2005 Wizards of the Coast, Inc. 108/350

Trade Routes {1}{U}

Enchantment

{1}: Return target land you control to its owner's hand.

{1}, Discard a land card: Draw a card.

The wise, the righteous, the mighty—the merchant feeds them all.

Matt Cavotta

™ & © 1993–2005 Wizards of the Coast, Inc. 108/350