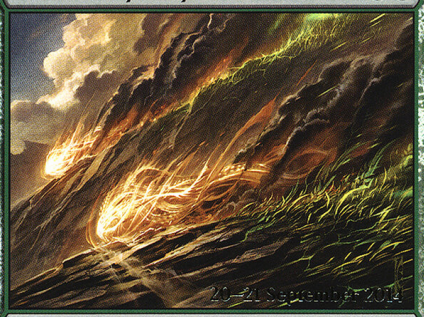
Trail of Mystery



Enchantment

Whenever a face-down creature enters the battlefield under your control, you may search your library for a basic land card, reveal it, put it into your hand, then shuffle your library.

Whenever a permanent you control is turned face up, if it's a creature, it gets +2/+2 until end of turn.

154/269 R
KTK ★ EN
™ & © 2014 Wizards of the Coast
Raymond Swanland

Trail of Mystery

Enchantment

Whenever a face-down creature enters the battlefield under your control, you may search your library for a basic land card, reveal it, put it into your hand, then shuffle your library.

Whenever a permanent you control is turned face up, if it's a creature, it gets +2/+2 until end of turn.

154/269 R
KTK ★ EN
™ & © 2014 Wizards of the Coast
Raymond Swanland

Trail of Mystery

Enchantment

Whenever a face-down creature enters the battlefield under your control, you may search your library for a basic land card, reveal it, put it into your hand, then shuffle your library.

Whenever a permanent you control is turned face up, if it's a creature, it gets +2/+2 until end of turn.

154/269 R
KTK ★ EN
™ & © 2014 Wizards of the Coast
Raymond Swanland

Trail of Mystery

Enchantment

Whenever a face-down creature enters the battlefield under your control, you may search your library for a basic land card, reveal it, put it into your hand, then shuffle your library.

Whenever a permanent you control is turned face up, if it's a creature, it gets +2/+2 until end of turn.

154/269 R
KTK ★ EN
™ & © 2014 Wizards of the Coast
Raymond Swanland

Trail of Mystery

Enchantment

Whenever a face-down creature enters the battlefield under your control, you may search your library for a basic land card, reveal it, put it into your hand, then shuffle your library.

Whenever a permanent you control is turned face up, if it's a creature, it gets +2/+2 until end of turn.

154/269 R
KTK ★ EN
™ & © 2014 Wizards of the Coast
Raymond Swanland

Trail of Mystery

Enchantment

Whenever a face-down creature enters the battlefield under your control, you may search your library for a basic land card, reveal it, put it into your hand, then shuffle your library.

Whenever a permanent you control is turned face up, if it's a creature, it gets +2/+2 until end of turn.

154/269 R
KTK ★ EN
™ & © 2014 Wizards of the Coast
Raymond Swanland

Trail of Mystery

Enchantment

Whenever a face-down creature enters the battlefield under your control, you may search your library for a basic land card, reveal it, put it into your hand, then shuffle your library.

Whenever a permanent you control is turned face up, if it's a creature, it gets +2/+2 until end of turn.

154/269 R
KTK ★ EN
™ & © 2014 Wizards of the Coast
Raymond Swanland

Trail of Mystery

Enchantment

Whenever a face-down creature enters the battlefield under your control, you may search your library for a basic land card, reveal it, put it into your hand, then shuffle your library.

Whenever a permanent you control is turned face up, if it's a creature, it gets +2/+2 until end of turn.

154/269 R
KTK ★ EN
™ & © 2014 Wizards of the Coast
Raymond Swanland

Trail of Mystery

Enchantment

Whenever a face-down creature enters the battlefield under your control, you may search your library for a basic land card, reveal it, put it into your hand, then shuffle your library.

Whenever a permanent you control is turned face up, if it's a creature, it gets +2/+2 until end of turn.

154/269 R
KTK ★ EN
™ & © 2014 Wizards of the Coast
Raymond Swanland