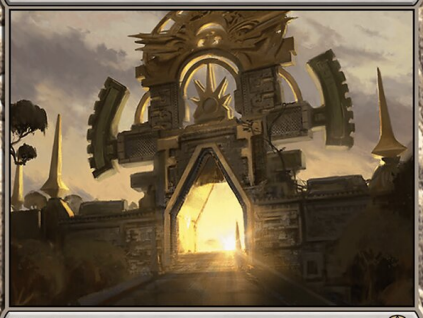
Arch of Orazca



Land

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

{T}: Add {C}.

{5}, {T}: Draw a card. Activate only if you have the city's blessing.

R 0319
LCC • EN Titus Lunter

™ & © 2023 Wizards of the Coast

Arch of Orazca

Land

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

{T}: Add {C}.

{5}, {T}: Draw a card. Activate only if you have the city's blessing.

R 0319
LCC • EN Titus Lunter

™ & © 2023 Wizards of the Coast

Arch of Orazca

Land

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

{T}: Add {C}.

{5}, {T}: Draw a card. Activate only if you have the city's blessing.

R 0319
LCC • EN Titus Lunter

™ & © 2023 Wizards of the Coast

Arch of Orazca

Land

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

{T}: Add {C}.

{5}, {T}: Draw a card. Activate only if you have the city's blessing.

R 0319
LCC • EN Titus Lunter

™ & © 2023 Wizards of the Coast

Arch of Orazca

Land

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

{T}: Add {C}.

{5}, {T}: Draw a card. Activate only if you have the city's blessing.

R 0319
LCC • EN Titus Lunter

™ & © 2023 Wizards of the Coast

Arch of Orazca

Land

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

{T}: Add {C}.

{5}, {T}: Draw a card. Activate only if you have the city's blessing.

R 0319
LCC • EN Titus Lunter

™ & © 2023 Wizards of the Coast

Arch of Orazca

Land

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

{T}: Add {C}.

{5}, {T}: Draw a card. Activate only if you have the city's blessing.

R 0319
LCC • EN Titus Lunter

™ & © 2023 Wizards of the Coast

Arch of Orazca

Land

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

{T}: Add {C}.

{5}, {T}: Draw a card. Activate only if you have the city's blessing.

R 0319
LCC • EN Titus Lunter

™ & © 2023 Wizards of the Coast

Arch of Orazca

Land

Ascend *(If you control ten or more permanents, you get the city's blessing for the rest of the game.)*

{T}: Add {C}.

{5}, {T}: Draw a card. Activate only if you have the city's blessing.

R 0319
LCC • EN Titus Lunter

™ & © 2023 Wizards of the Coast