Maze of Ith



Land

{T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn.

250/261 R
DMR • EN ▶ Yeong-Hao Han

™ & © 2023 Wizards of the Coast

Maze of Ith

Land

{T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn.

250/261 R
DMR • EN ▶ Yeong-Hao Han

™ & © 2023 Wizards of the Coast

Maze of Ith

Land

{T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn.

250/261 R
DMR • EN ▶ Yeong-Hao Han

™ & © 2023 Wizards of the Coast

Maze of Ith

Land

{T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn.

250/261 R
DMR • EN ▶ Yeong-Hao Han

™ & © 2023 Wizards of the Coast

Maze of Ith

Land

{T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn.

250/261 R
DMR • EN ▶ Yeong-Hao Han

™ & © 2023 Wizards of the Coast

Maze of Ith

Land

{T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn.

250/261 R
DMR • EN ▶ Yeong-Hao Han

™ & © 2023 Wizards of the Coast

Maze of Ith

Land

{T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn.

250/261 R
DMR • EN ▶ Yeong-Hao Han

™ & © 2023 Wizards of the Coast

Maze of Ith

Land

{T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn.

250/261 R
DMR • EN ▶ Yeong-Hao Han

™ & © 2023 Wizards of the Coast

Maze of Ith

Land

{T}: Untap target attacking creature. Prevent all combat damage that would be dealt to and dealt by that creature this turn.

250/261 R
DMR • EN ▶ Yeong-Hao Han

™ & © 2023 Wizards of the Coast