Tuknir Deathlock



Legendary Creature — Human Wizard

Flying

, : Target creature gets +2/+2 until end of turn.

An explorer of the Æther, Tuknir often discovers himself in the most unusual physical realms.

Illus. Liz Danforth

™ & © 1993-2009 Wizards of the Coast LLC 184/230

2/2

Tuknir Deathlock

Legendary Creature — Human Wizard

Flying

, : Target creature gets +2/+2 until end of turn.

An explorer of the Æther, Tuknir often discovers himself in the most unusual physical realms.

Illus. Liz Danforth

™ & © 1993-2009 Wizards of the Coast LLC 184/230

2/2

Tuknir Deathlock

Legendary Creature — Human Wizard

Flying

, : Target creature gets +2/+2 until end of turn.

An explorer of the Æther, Tuknir often discovers himself in the most unusual physical realms.

Illus. Liz Danforth

™ & © 1993-2009 Wizards of the Coast LLC 184/230

2/2

Tuknir Deathlock

Legendary Creature — Human Wizard

Flying

, : Target creature gets +2/+2 until end of turn.

An explorer of the Æther, Tuknir often discovers himself in the most unusual physical realms.

Illus. Liz Danforth

™ & © 1993-2009 Wizards of the Coast LLC 184/230

2/2

Tuknir Deathlock

Legendary Creature — Human Wizard

Flying

, : Target creature gets +2/+2 until end of turn.

An explorer of the Æther, Tuknir often discovers himself in the most unusual physical realms.

Illus. Liz Danforth

™ & © 1993-2009 Wizards of the Coast LLC 184/230

2/2

Tuknir Deathlock

Legendary Creature — Human Wizard

Flying

, : Target creature gets +2/+2 until end of turn.

An explorer of the Æther, Tuknir often discovers himself in the most unusual physical realms.

Illus. Liz Danforth

™ & © 1993-2009 Wizards of the Coast LLC 184/230

2/2

Tuknir Deathlock

Legendary Creature — Human Wizard

Flying

, : Target creature gets +2/+2 until end of turn.

An explorer of the Æther, Tuknir often discovers himself in the most unusual physical realms.

Illus. Liz Danforth

™ & © 1993-2009 Wizards of the Coast LLC 184/230

2/2

Tuknir Deathlock

Legendary Creature — Human Wizard

Flying

, : Target creature gets +2/+2 until end of turn.

An explorer of the Æther, Tuknir often discovers himself in the most unusual physical realms.

Illus. Liz Danforth

™ & © 1993-2009 Wizards of the Coast LLC 184/230

2/2

Tuknir Deathlock

Legendary Creature — Human Wizard

Flying

, : Target creature gets +2/+2 until end of turn.

An explorer of the Æther, Tuknir often discovers himself in the most unusual physical realms.

Illus. Liz Danforth

™ & © 1993-2009 Wizards of the Coast LLC 184/230

2/2