Enclave Elite



Creature — Merfolk Soldier

Multikicker 1 (*You may pay an additional 1 any number of times as you cast this spell.*)

Islandwalk

Enclave Elite enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

Igor Kieryluk

™ & © 1993–2010 Wizards of the Coast LLC 27/145

Enclave Elite

Creature — Merfolk Soldier

Multikicker 1 (*You may pay an additional 1 any number of times as you cast this spell.*)

Islandwalk

Enclave Elite enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

Igor Kieryluk

™ & © 1993–2010 Wizards of the Coast LLC 27/145

Enclave Elite

Creature — Merfolk Soldier

Multikicker 1 (*You may pay an additional 1 any number of times as you cast this spell.*)

Islandwalk

Enclave Elite enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

Igor Kieryluk

™ & © 1993–2010 Wizards of the Coast LLC 27/145

Enclave Elite

Creature — Merfolk Soldier

Multikicker 1 (*You may pay an additional 1 any number of times as you cast this spell.*)

Islandwalk

Enclave Elite enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

Igor Kieryluk

™ & © 1993–2010 Wizards of the Coast LLC 27/145

Enclave Elite

Creature — Merfolk Soldier

Multikicker 1 (*You may pay an additional 1 any number of times as you cast this spell.*)

Islandwalk

Enclave Elite enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

Igor Kieryluk

™ & © 1993–2010 Wizards of the Coast LLC 27/145

Enclave Elite

Creature — Merfolk Soldier

Multikicker 1 (*You may pay an additional 1 any number of times as you cast this spell.*)

Islandwalk

Enclave Elite enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

Igor Kieryluk

™ & © 1993–2010 Wizards of the Coast LLC 27/145

Enclave Elite

Creature — Merfolk Soldier

Multikicker 1 (*You may pay an additional 1 any number of times as you cast this spell.*)

Islandwalk

Enclave Elite enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

Igor Kieryluk

™ & © 1993–2010 Wizards of the Coast LLC 27/145

Enclave Elite

Creature — Merfolk Soldier

Multikicker 1 (*You may pay an additional 1 any number of times as you cast this spell.*)

Islandwalk

Enclave Elite enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

Igor Kieryluk

™ & © 1993–2010 Wizards of the Coast LLC 27/145

Enclave Elite

Creature — Merfolk Soldier

Multikicker 1 (*You may pay an additional 1 any number of times as you cast this spell.*)

Islandwalk

Enclave Elite enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

Igor Kieryluk

™ & © 1993–2010 Wizards of the Coast LLC 27/145