Initiates of the Ebon Hand



Summon Clerics

1: Add ☠ to your mana pool. Play this ability as an interrupt. If more than 3 is spent in this way during one turn, bury Initiates of the Ebon Hand at end of turn.
"We are no longer Nature's children, but her masters . . . ."
—Oath of the Ebon Hand

Illus. Heather Hudson
© 1994 Wizards of the Coast, Inc. All rights reserved.
1/1

Initiates of the Ebon Hand



Summon Clerics

1: Add ☠ to your mana pool. Play this ability as an interrupt. If more than 3 is spent in this way during one turn, bury Initiates of the Ebon Hand at end of turn.
"We are no longer Nature's children, but her masters . . . ."
—Oath of the Ebon Hand

Illus. Heather Hudson
© 1994 Wizards of the Coast, Inc. All rights reserved.
1/1

Initiates of the Ebon Hand



Summon Clerics

1: Add ☠ to your mana pool. Play this ability as an interrupt. If more than 3 is spent in this way during one turn, bury Initiates of the Ebon Hand at end of turn.
"We are no longer Nature's children, but her masters . . . ."
—Oath of the Ebon Hand

Illus. Heather Hudson
© 1994 Wizards of the Coast, Inc. All rights reserved.
1/1

Initiates of the Ebon Hand



Summon Clerics

1: Add ☠ to your mana pool. Play this ability as an interrupt. If more than 3 is spent in this way during one turn, bury Initiates of the Ebon Hand at end of turn.
"We are no longer Nature's children, but her masters . . . ."
—Oath of the Ebon Hand

Illus. Heather Hudson
© 1994 Wizards of the Coast, Inc. All rights reserved.
1/1

Initiates of the Ebon Hand



Summon Clerics

1: Add ☠ to your mana pool. Play this ability as an interrupt. If more than 3 is spent in this way during one turn, bury Initiates of the Ebon Hand at end of turn.
"We are no longer Nature's children, but her masters . . . ."
—Oath of the Ebon Hand

Illus. Heather Hudson
© 1994 Wizards of the Coast, Inc. All rights reserved.
1/1

Initiates of the Ebon Hand



Summon Clerics

1: Add ☠ to your mana pool. Play this ability as an interrupt. If more than 3 is spent in this way during one turn, bury Initiates of the Ebon Hand at end of turn.
"We are no longer Nature's children, but her masters . . . ."
—Oath of the Ebon Hand

Illus. Heather Hudson
© 1994 Wizards of the Coast, Inc. All rights reserved.
1/1

Initiates of the Ebon Hand



Summon Clerics

1: Add ☠ to your mana pool. Play this ability as an interrupt. If more than 3 is spent in this way during one turn, bury Initiates of the Ebon Hand at end of turn.
"We are no longer Nature's children, but her masters . . . ."
—Oath of the Ebon Hand

Illus. Heather Hudson
© 1994 Wizards of the Coast, Inc. All rights reserved.
1/1

Initiates of the Ebon Hand



Summon Clerics

1: Add ☠ to your mana pool. Play this ability as an interrupt. If more than 3 is spent in this way during one turn, bury Initiates of the Ebon Hand at end of turn.
"We are no longer Nature's children, but her masters . . . ."
—Oath of the Ebon Hand

Illus. Heather Hudson
© 1994 Wizards of the Coast, Inc. All rights reserved.
1/1

Initiates of the Ebon Hand



Summon Clerics

1: Add ☠ to your mana pool. Play this ability as an interrupt. If more than 3 is spent in this way during one turn, bury Initiates of the Ebon Hand at end of turn.
"We are no longer Nature's children, but her masters . . . ."
—Oath of the Ebon Hand

Illus. Heather Hudson
© 1994 Wizards of the Coast, Inc. All rights reserved.
1/1