

Corpses of the Lost

2



20
23*

Enchantment

Skeletons you control get +1/+0 and have haste.
When Corpses of the Lost enters the battlefield, create a 2/2 black Skeleton Pirate creature token.

At the beginning of your end step, if you descended this turn, you may pay 1 life. If you do, return Corpses of the Lost to its owner's hand. *(You descended if a permanent card was put into your graveyard from anywhere.)*

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