Changing Loyalty

1 B



Enchantment — Aura

Flash

Replicate 2 *(When you cast this spell, copy it for each time you paid its replicate cost. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature

When enchanted creature dies, return it to the battlefield under your control.

R 0023
SOC • EN Nino Vecia

™ & © 2026 Wizards of the Coast

Changing Loyalty

1 B

Enchantment — Aura

Flash

Replicate 2 *(When you cast this spell, copy it for each time you paid its replicate cost. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature

When enchanted creature dies, return it to the battlefield under your control.

R 0023
SOC • EN Nino Vecia

™ & © 2026 Wizards of the Coast

Changing Loyalty

1 B

Enchantment — Aura

Flash

Replicate 2 *(When you cast this spell, copy it for each time you paid its replicate cost. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature

When enchanted creature dies, return it to the battlefield under your control.

R 0023
SOC • EN Nino Vecia

™ & © 2026 Wizards of the Coast

Changing Loyalty

1 B

Enchantment — Aura

Flash

Replicate 2 *(When you cast this spell, copy it for each time you paid its replicate cost. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature

When enchanted creature dies, return it to the battlefield under your control.

R 0023
SOC • EN Nino Vecia

™ & © 2026 Wizards of the Coast

Changing Loyalty

1 B

Enchantment — Aura

Flash

Replicate 2 *(When you cast this spell, copy it for each time you paid its replicate cost. You may choose new targets for the copies. Copies become tokens.)*

Enchant creature

When enchanted creature dies, return it to the battlefield under your control.

R 0023
SOC • EN Nino Vecia

™ & © 2026 Wizards of the Coast