Fractured Loyalty 1R



Enchant Creature

Whenever enchanted creature becomes the target of a spell or ability, that spell or ability's controller gains control of enchanted creature. *(This effect doesn't end at end of turn.)*

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 93/306

Fractured Loyalty 1R

Enchant Creature

Whenever enchanted creature becomes the target of a spell or ability, that spell or ability's controller gains control of enchanted creature. *(This effect doesn't end at end of turn.)*

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 93/306

Fractured Loyalty 1R

Enchant Creature

Whenever enchanted creature becomes the target of a spell or ability, that spell or ability's controller gains control of enchanted creature. *(This effect doesn't end at end of turn.)*

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 93/306

Fractured Loyalty 1R

Enchant Creature

Whenever enchanted creature becomes the target of a spell or ability, that spell or ability's controller gains control of enchanted creature. *(This effect doesn't end at end of turn.)*

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 93/306

Fractured Loyalty 1R

Enchant Creature

Whenever enchanted creature becomes the target of a spell or ability, that spell or ability's controller gains control of enchanted creature. *(This effect doesn't end at end of turn.)*

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 93/306

Fractured Loyalty 1R

Enchant Creature

Whenever enchanted creature becomes the target of a spell or ability, that spell or ability's controller gains control of enchanted creature. *(This effect doesn't end at end of turn.)*

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 93/306

Fractured Loyalty 1R

Enchant Creature

Whenever enchanted creature becomes the target of a spell or ability, that spell or ability's controller gains control of enchanted creature. *(This effect doesn't end at end of turn.)*

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 93/306

Fractured Loyalty 1R

Enchant Creature

Whenever enchanted creature becomes the target of a spell or ability, that spell or ability's controller gains control of enchanted creature. *(This effect doesn't end at end of turn.)*

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 93/306

Fractured Loyalty 1R

Enchant Creature

Whenever enchanted creature becomes the target of a spell or ability, that spell or ability's controller gains control of enchanted creature. *(This effect doesn't end at end of turn.)*

Greg Staples

™ & © 1993–2003 Wizards of the Coast, Inc. 93/306