

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast

Triskaidekaphile

1



Creature — Human Wizard

You have no maximum hand size.
At the beginning of your upkeep, if you have exactly thirteen cards in your hand, you win the game.

3 ♠: Draw a card.

She's always willing to lend a hand. It just won't be her own.

1/3

081/277 R
MID • EN • SLAWOMIR MANIAK

™ & © 2021 Wizards of the Coast